



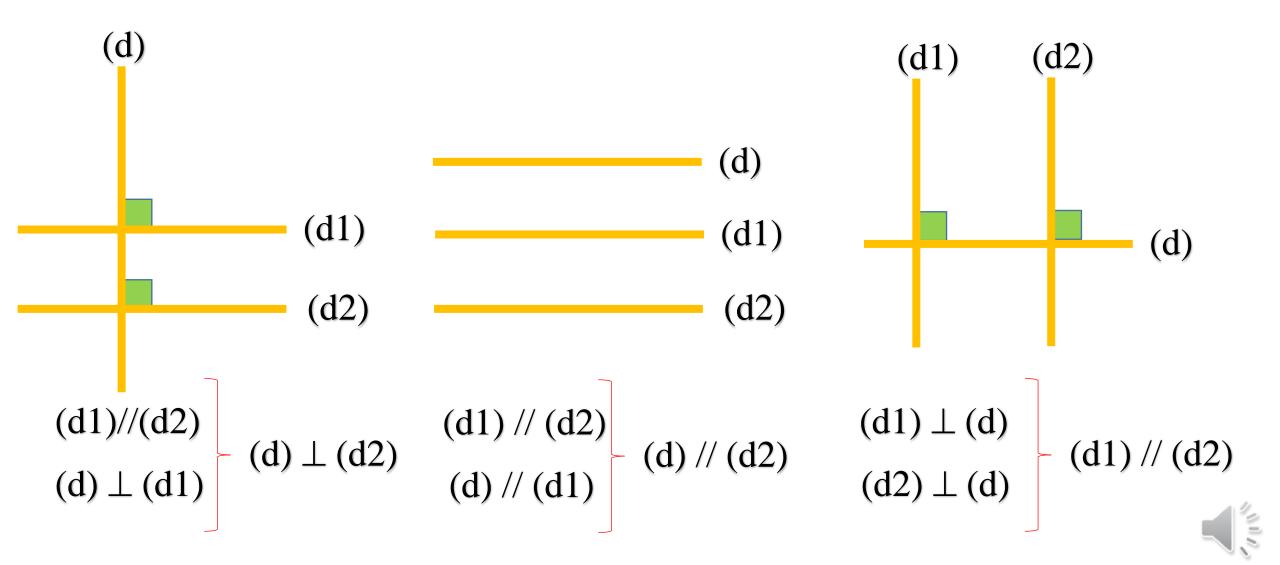
Revision Geometry



Parallel and perpendicular



Rule 1

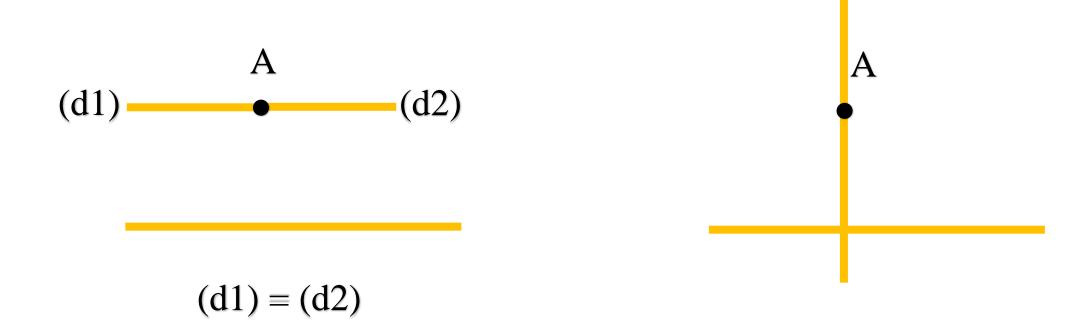


Parallel and perpendicular



Rule 2

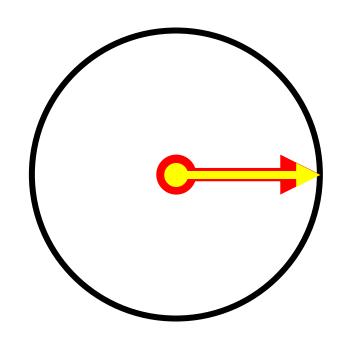
Through a given point we can draw only one parallel (perpendicular) line to a a given line.





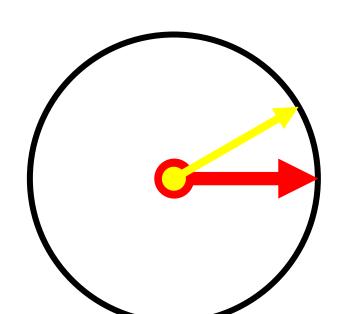


Null angle: 0°







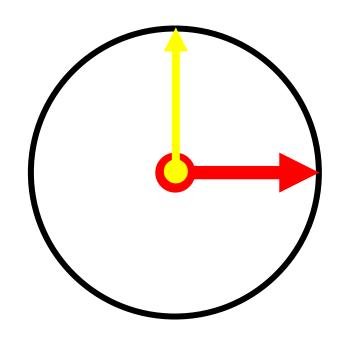


Null angle: 0°

Acute angle: between 0° and 90°







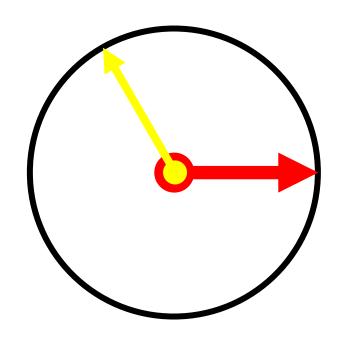
Null angle: 0°

Acute angle: between 0° and 90°

Right angle: 90°







Null angle: 0°

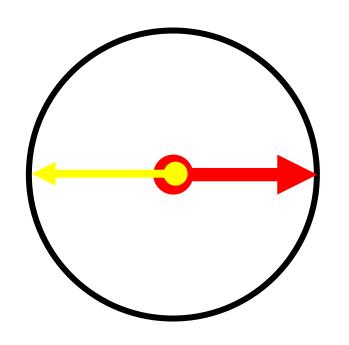
Acute angle: between 0° and 90°

right angle: 90°

Obtuse angle: between 90° and 180°







Null angle: 0°

Acute angle: between 0° and 90°

right angle: 90°

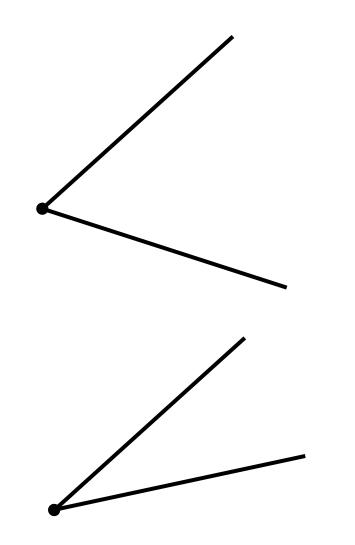
Obtuse angle: between 90° and 180°

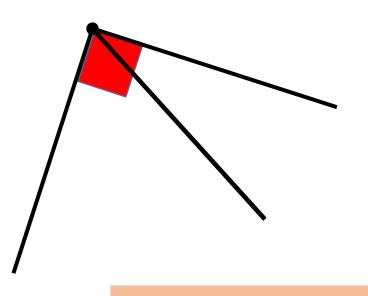
straight angle: 180°



Complementary angles





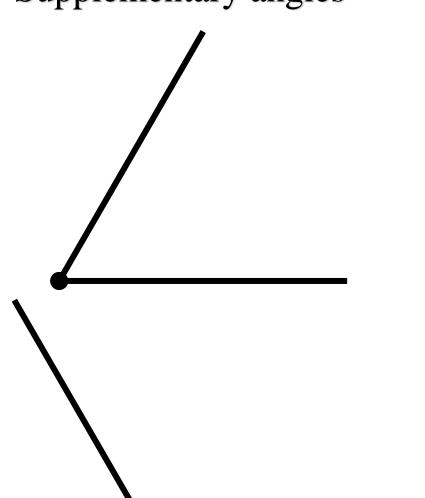


Sum of the angles is equal to 90°.

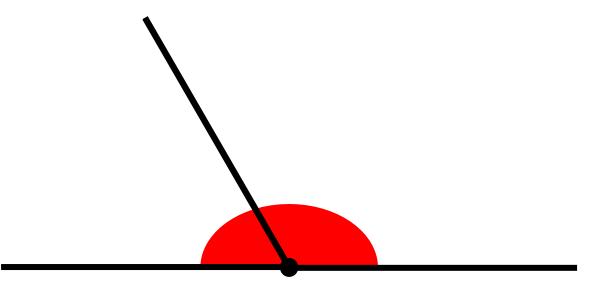
Each angle is called complement of the second angle.



Supplementary angles







Sum of the angles is equal to 180°.

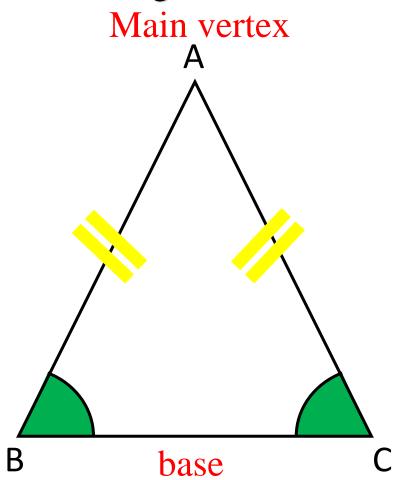
Each angle is called supplement of the second angle.



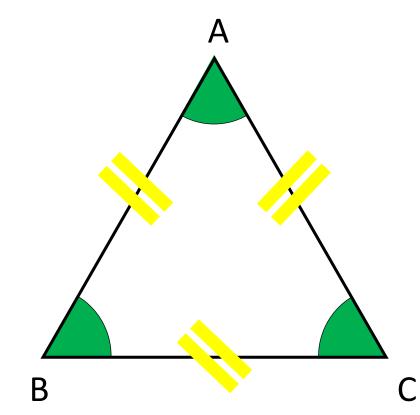
Triangles

BSA

Isosceles triangle



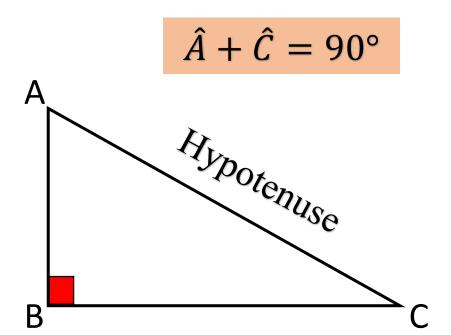
Equilateral triangle





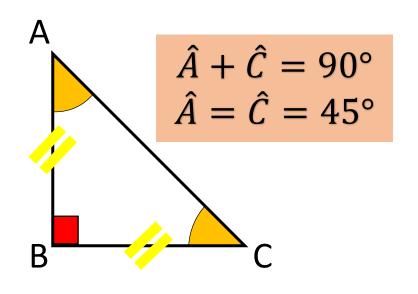
Triangles

Right triangle





Right isosceles triangle



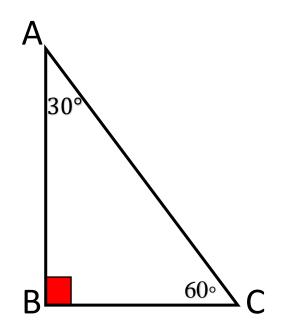
$$AC = AB\sqrt{2}$$
$$AB = \frac{AC}{\sqrt{2}}$$



Triangles

BSA BE SMART ACADEMY

Semi equilateral triangle

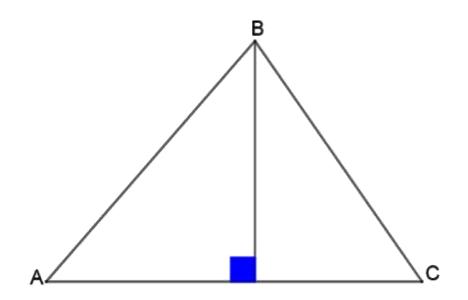


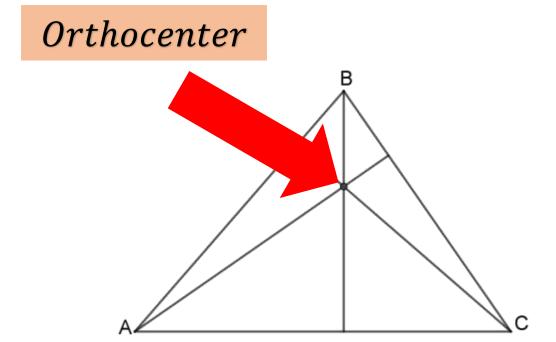
$$BC = \frac{hyp}{2} = \frac{AC}{2}$$
 (opposite to 30°)
 $AB = \frac{hyp\sqrt{3}}{2} = \frac{AC\sqrt{3}}{2}$ (opposite to 60°)



BSA BE SMAIT ACADEMY

Height (altitude)

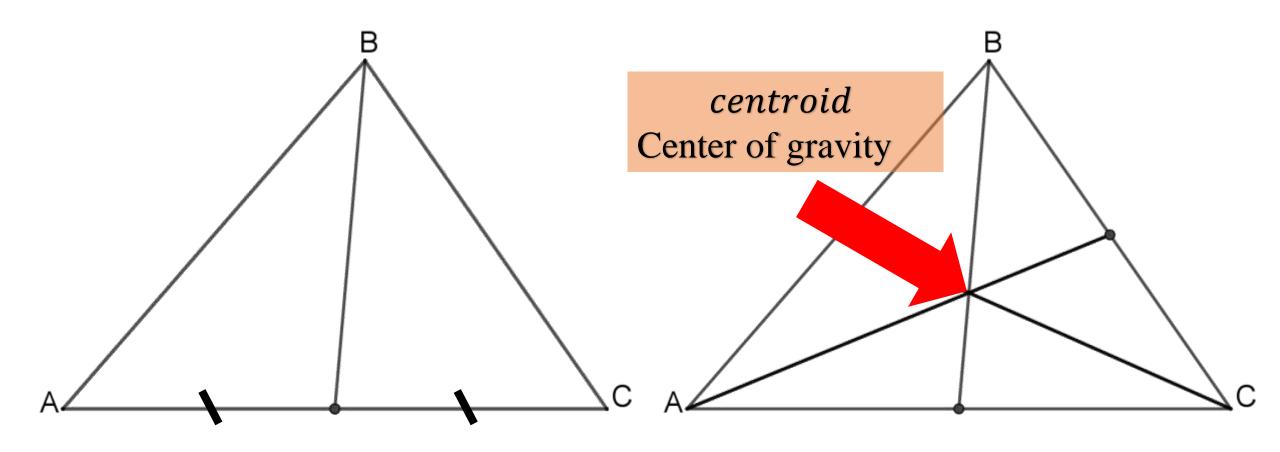








Median





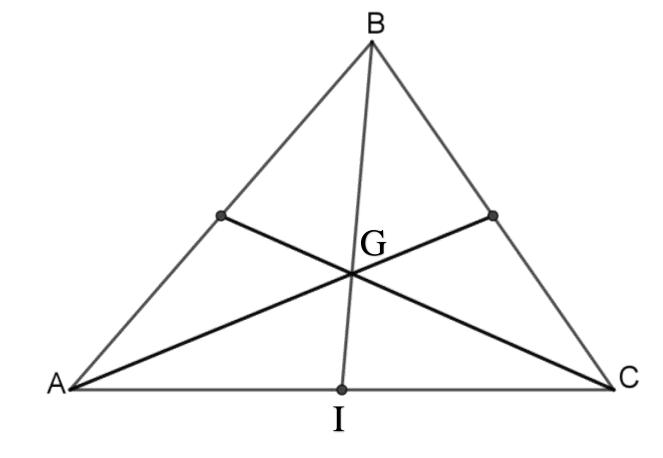


Median

$$BG = \frac{2}{3}BI$$

$$GI = \frac{1}{3}BI$$

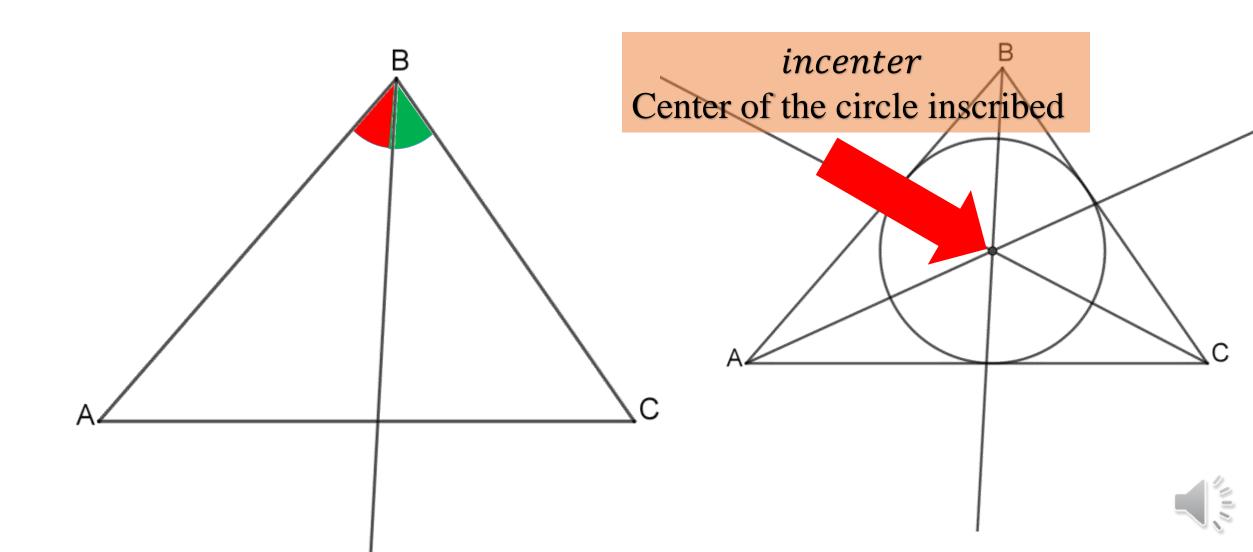
$$BG = 2GI$$





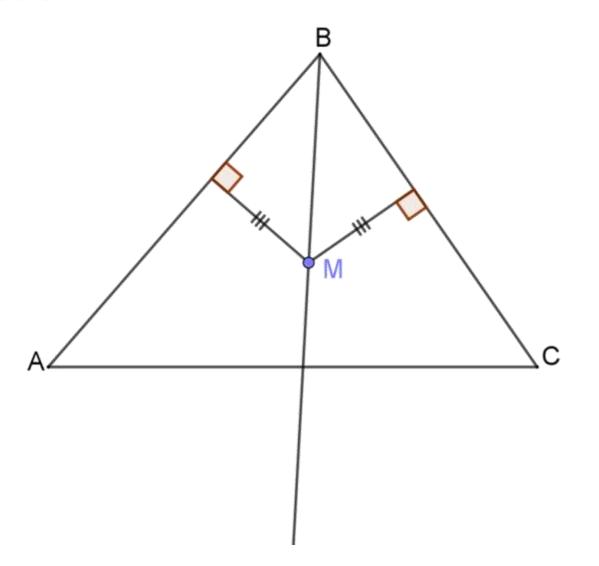


Bisector



BSA BE SMAIT ACADEMY

Bisector

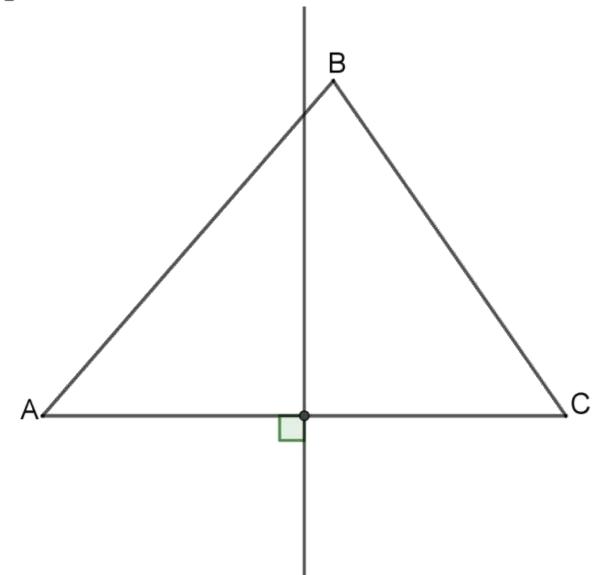


If M belongs to the bisector then, M is equidistant from the sides of the angle.

Conversely, if M is equidistant from the sides of the angle, then M belongs to the bisector of this angle.



Perpendicular bisector



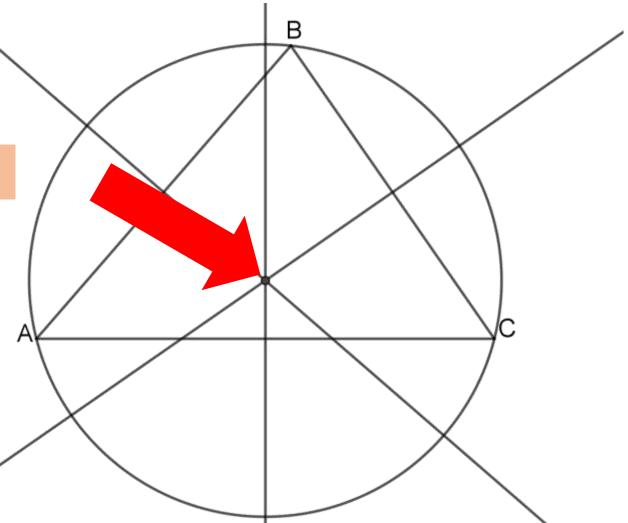




BSA

Perpendicular bisector

Center of the circle circumscribed



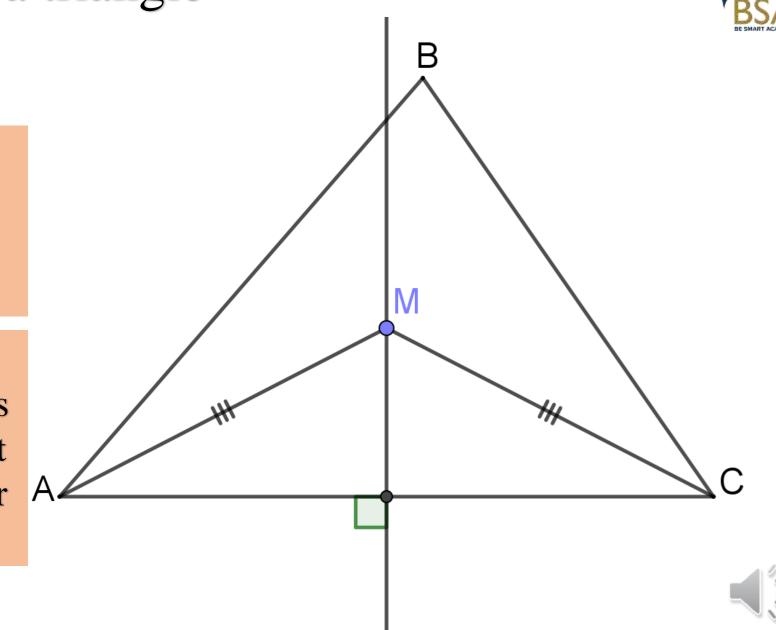


BSA BESMAIT ACADEMY

Perpendicular bisector

Any point M on the perpendicular bisector of a segment is equidistant from the vertices of this segment.

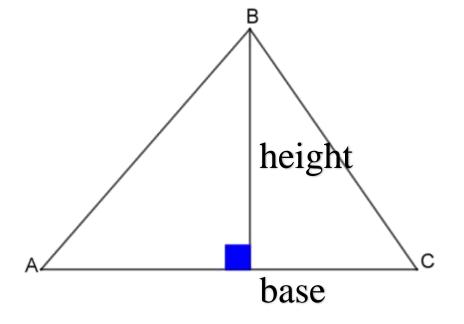
Conversely, if any point equidistant from the vertices of a segment, then this point belongs to the perpendicular bisector of this segment.



Triangle

$$P=S1+S2+S3$$

$$A=\frac{base \times height}{2}$$

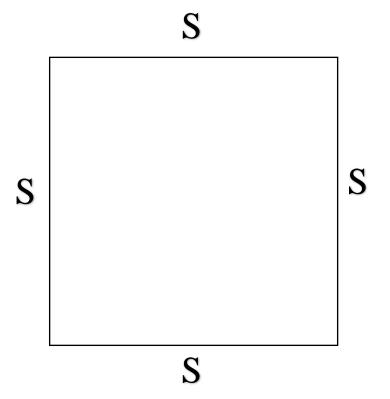






Square

$$P=4\times S$$
 $A=S^2$

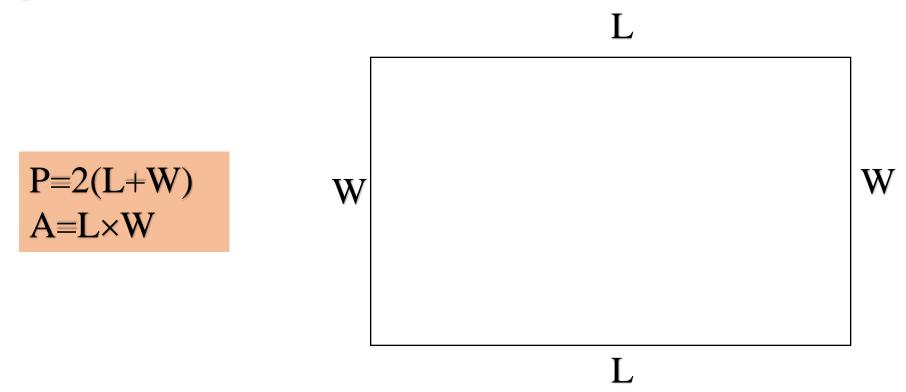






BSA BE SMAIT ACADEMY

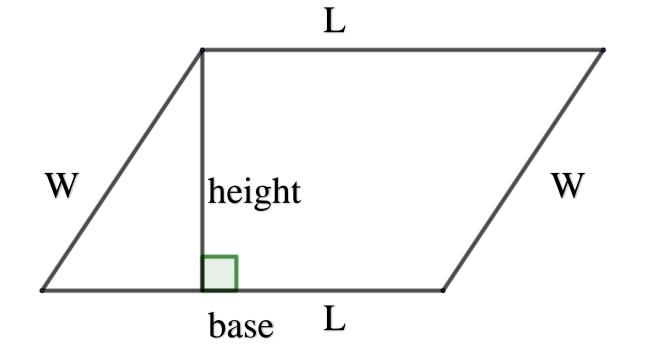
Rectangle

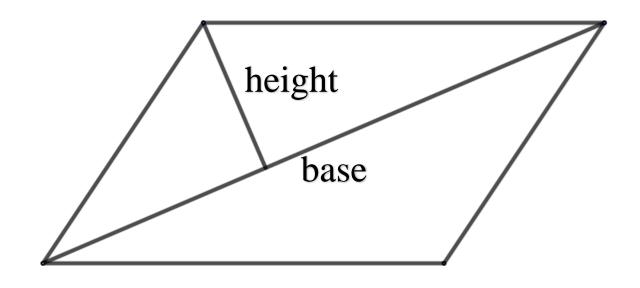




Parallelogram

P=2(L+W) A=base×height





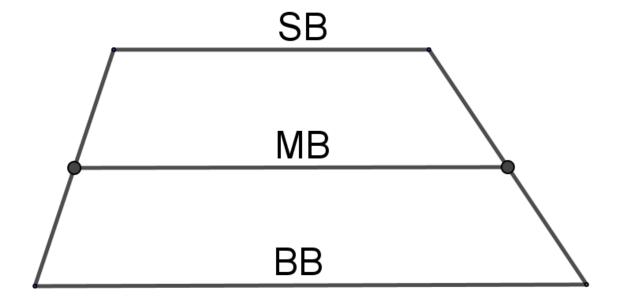




BSA BE SMART ACADEMY

Trapezoid

$$MB = \frac{SB + BB}{2}$$
P=sum of sides
$$A = \frac{SB + BB}{2} \times height$$

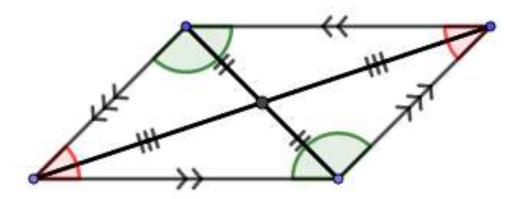




parallelogram

- Opposite sides are equal
- Opposite sides are parallel
- Diagonals bisect each other
- Opposite angles are equal.
- * Adjacent angles are supplementary

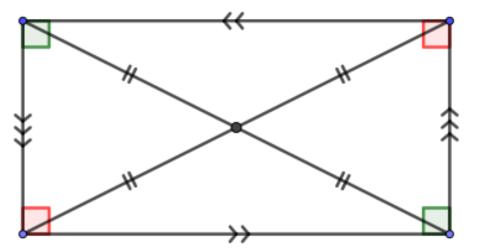






Rectangle

- Opposite sides are equal
- Opposite sides are parallel
- Diagonals bisect each other and equal
- 4 right angles

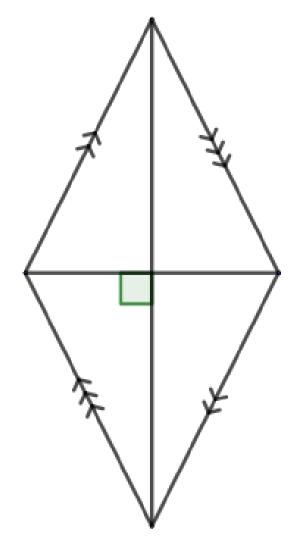






Rhombus

- ❖ 4 equal sides
- Opposite sides are parallel
- Diagonals bisect each other and perpendicular
- Diagonals are bisectors.
- Opposite angles are equal
- Adjacent angles are supplementary



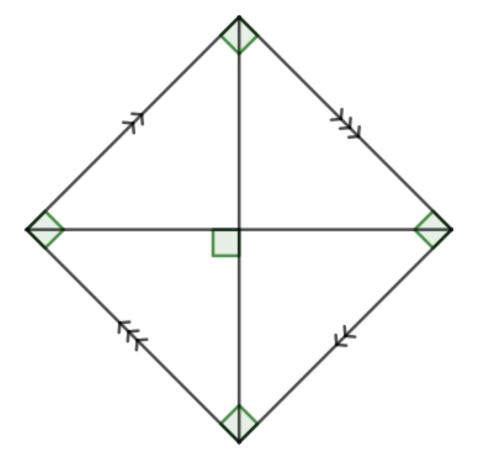




Square

- ❖ 4 equal sides
- Opposite sides are parallel
- Diagonals bisect each other, equal and perpendicular.
- 4 right angles
- Diagonals are bisectors

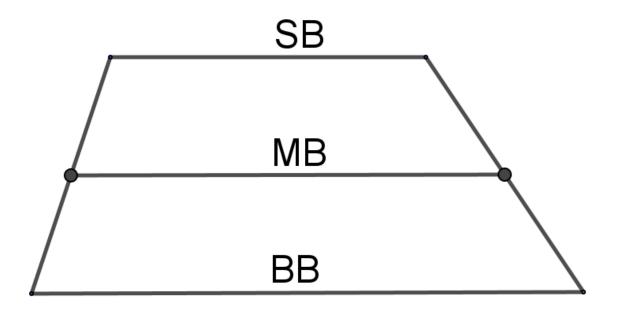


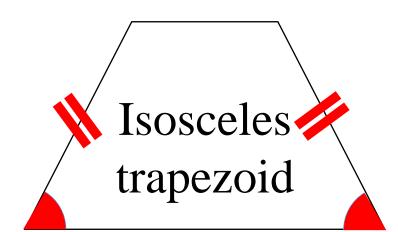


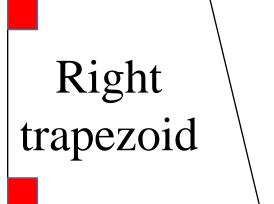


Trapezoid

Two opposite sides are parallel











How to prove?

Opposite sides are equal

Opposite sides are parallel

Two Opposite sides are parallel and equal

Diagonals bisect each other

Parallelogram+diagonals are perpendicular = rhombus

Parallelogram+2 adjacent sides are equal = rhombus



Rhombus + 1right angle=square

Rhombus + equal diagonals=square

parallelogram

Parallelogram+1 right angle= rectangle

Parallelogram+equal diagonals= rectangle

Rectangle+2 adjacent equal sides=square

Rectangle+perpendicular diagonals=square

